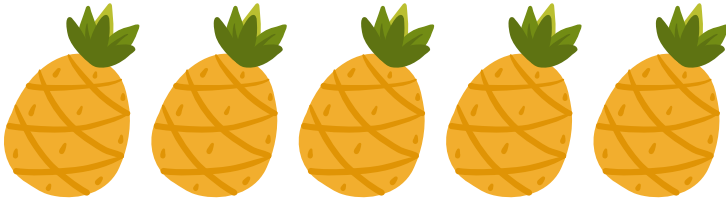


Name:

Class:

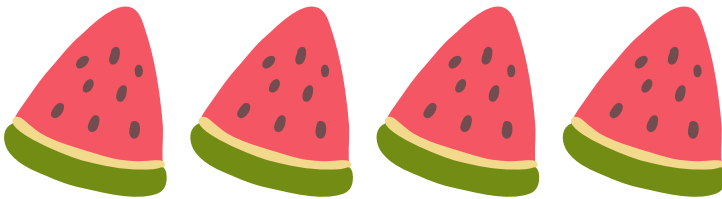
Count the objects. Match them with the numbers.



6



4



2



7



5



1



3

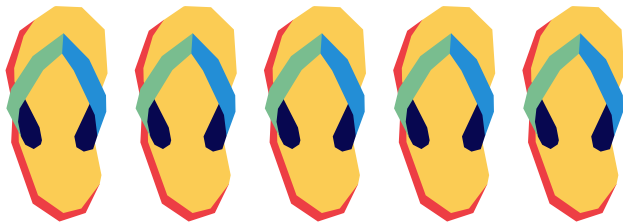
Name:

Class:

Count the objects. Match them with the numbers.



7



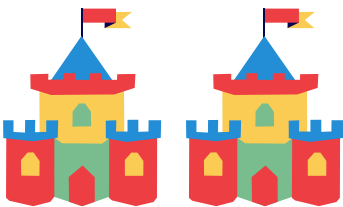
6



4



3



1



5



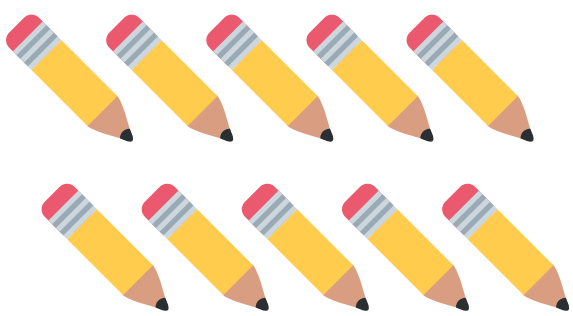
2




Name:

Class:


Circle the correct number of images




4 7 10



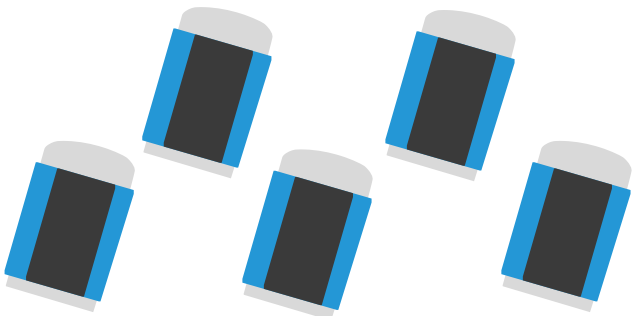
4 6 8



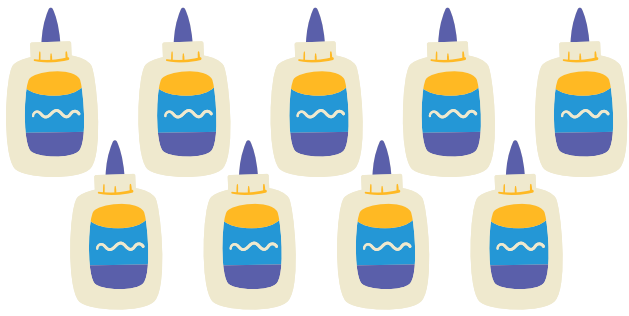
5 3 9



0 1 2



2 9 5



9 5 8

Name:

Class:

Count the elements and match them to the numbers

1 •



2 •



3 •



4 •



5 •



6 •



7 •



8 •



9 •



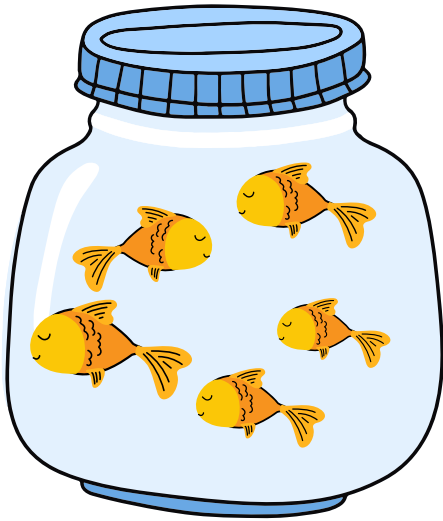
10 •



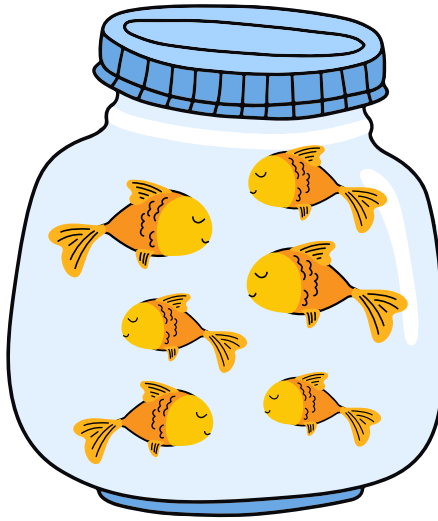
Name:

Class:

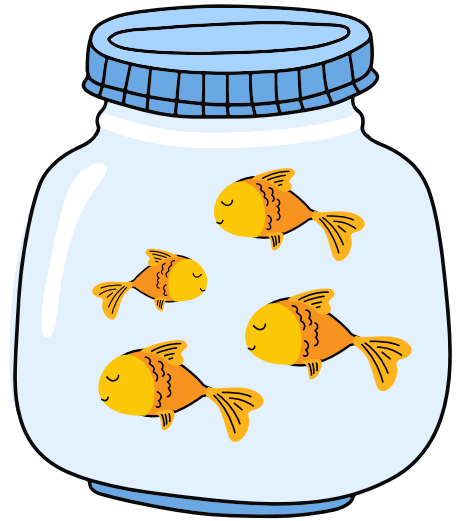
Circle the correct number to match the number of fish inside the jar.



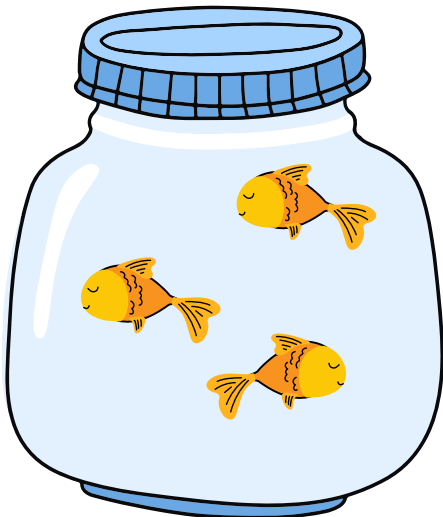
4 5 6



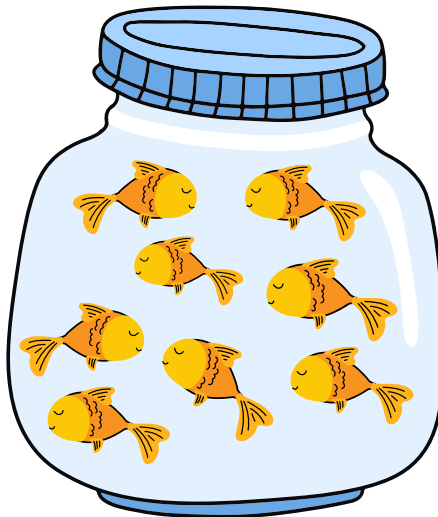
5 6 7



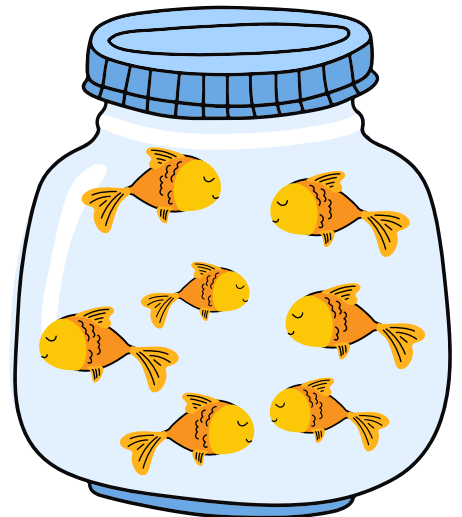
2 3 4



1 2 3



7 8 9



5 6 7